

Session Outline

KS1 & 2: Environmental Heroes

This outline is a general guide for what to expect during your session with us. Activities and session structure may vary depending on weather conditions and other circumstances.

<p>National Curriculum links: KS1 & 2 programmes of study – Citizenship: Preparing to play an active role as citizens. Science: Living things and their habitats & Everyday materials.</p>		
Learning Objectives	Session outline	Evaluation of Learners progress
<ul style="list-style-type: none"> • What improves and harms their local, natural and built environments and about some of the ways people look after them. • To realise that people and other living things have needs, and that they have responsibilities to meet them. • Meet and talk with people (for example, with outside visitors such as religious leaders, police officers, the school nurse). • Why and how rules and laws are made and enforced, why different rules are needed in different situations and how to take part in making and changing rules. • Taking responsibility. • Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock. • Recognise that environments can change and that this can sometimes pose dangers to living things. 	<p>Introduction The class will have a brief welcome and introduction to the day.</p> <p>Activities This interactive session is based around the three main principles of the countryside code: respect, protect and enjoy. Through a range of activities we will learn how to achieve all of these principles when visiting our local parkland, and the expectations that The Parks Trust have of their visitors.</p> <p><i>The activities of the day will depend on location and weather but will all cover the same topics and lesson aims.</i></p>	<p>To include: Discussion with children before, during and after the visit Photographs which you may take for post visit discussions, displays and activities.</p>
Pre Visit activities	Post Visit activities	
<p>Look up the Countryside Code: https://www.gov.uk/government/publications/the-countryside-code</p> <p>Go for a visit to your local park and look for printed signs – do they all have text? Do they all make sense, or are there some you don't understand? Did you see any coloured arrows on your walk?</p>	<p>Redesign your local park – how would you develop this park in the next 10-20 years? Think about whether you would include more space for wildlife or people. Would there be more signage? More paths? Would the park have cattle?</p> <p>Take a litter picker, rubbish bag and gloves to your local park and help to keep it tidy for other people and animals.</p>	

Think about all the different ways that a person might use their local park.
Visit your local park and look for signs of wildlife such as nests, prints and burrows.
Try to learn the difference between a fox and a dog footprint.

Design a poster promoting the park you visited on your trip – why should people visit? What will they see? Is there any wildlife, play parks or car parking? Can wheelchairs get around? You can use the park pages on our website to get some of this information if you need a reminder! <https://www.theparkstrust.com/your-parks/>