

## Session Outline

### KS2: Maps and More

This outline is a general guide for what to expect during your session with us. Activities and session structure may vary depending on weather conditions and other circumstances.

National Curriculum links: KS2 programmes of study – Geography		
Learning Objectives	Session outline	Evaluation of Learners progress
<ul style="list-style-type: none"> <li>Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features.</li> <li>Use four and six-figure grid references to build their knowledge of the United Kingdom and the wider world.</li> <li>Use world maps to identify the United Kingdom and its countries. The use of Ordnance Survey maps.</li> <li>Use the eight points of a compass, symbols and key</li> </ul>	<p><b>Introduction</b> An introduction to today's activities and The Parks Trust. Begin a discussion about why we have maps and the situations in which they would be useful in the modern world.</p> <p><b>Activities</b> Students will view a range of map types, learn some identifying features and symbols, and how to navigate through physical activities and games in a local park. Navigation will include the use of grid references and compass points, allowing them to experience map reading tools and skills.</p>	<p>To include: Discussion with children before, during and after the visit. Photographs which you may take for post visit discussions, displays and activities</p>
Pre Visit activities	Post Visit activities	
<p>Ask students to identify your school in an aerial photograph. Identify North - can they work out which way the playground is facing? Identify all 8 cardinal points on the map. Look at 'Your Parks' page on TPT website. What does this map tell us about MK – lots of green and blue means lots of parks and lakes. Ask students who this map would be useful for (residents of MK and visitors) and what we can use it for e.g. planning a bike ride, finding a good park for a picnic. Click on the 'find facilities' buttons and explain why we have symbols on maps.</p>	<p>Using aerial photographs, create a map of the school grounds with grid squares. In groups create a trail for another group to follow e.g. They could send the group to a 6-figure grid reference, when they arrive there they are given the next 6-figure grid reference and keep going until they reach the 'treasure'.</p>	